RELEVANCIES OF SYSTEMATICS
on the meaning game of systematics; associations and amplifications; puzzles and techniques; archetypes, alphabets and mathematics

a report on and development of Gathering VII 2006

This is an extended report on Gathering VII. The Gatherings have been annual meetings for people interested in developing the theory and practice of systematics, the discipline of thinking as developed by John Bennett initially fifty years ago. The first series of reports centred around the idea of Globalization. There was then a gap, as we moved into more experiential realms, such as use of collage. During this time, the concept of systematics as a game developed from its intimations in early Gatherings and also from a growing understanding of the allied discipline of logovisual thinking (LVT).

The report is based on audio recordings and photographs as well as personal memory. It is extended by the inclusion of explanatory material and extrapolations of the theory presented in a rudimentary way during the sessions. The overall theme of the report is a new enlarged vision of what systematics means – includes, is relevant to, etc. – that greatly enlarges its constitution and scope.

The key questions for the Gathering were:
1. How can we better transmit systematics to maintain and develop it?
2. What is the connection between Bennett’s multi-term systems and Jung’s Archetypes?
3. How can we relate systematics to general culture and other disciplines?

The central idea of the report is the meaning game. Such a game is both creative and a means of communication. It appears to me now that both ‘classical systematics’ and LVT can be subsumed under the category of meaning games.

CONTENTS

Part One – Nature of Systematics
Progression of the Twelve
Beyond Binary Thinking
Words about Words
Number Archetypes
The Enigma of the Alphabet
The Qualitative Nature of Systematics
Appendix One – moment of ecstasy
Appendix Two – Archetypal Principles
Appendix Three – N-grams
Appendix Four – Number/Letter Archetypes in Kabbalah
Appendix Five – Pierce’s Firstness, Secondness and Thirdness
Appendix Six – transcendental numbers
Appendix Seven – vowels according to Joseph Rael
Appendix Eight – Gurdjieff, P. K. Dick
Appendix Nine – Structural Images

Part Two – Relevance and Mutual Relevance of Systematics
Conversation
Appendix One – spontaneous organisation
Appendix Two – Indra’s net
Part Three – Making Systematics a Game
The Continuous Whole and the Discrete Parts
Three Classes of Game
Conflict and Co-operation
The Meaning Game
Appendix One – Enneagram of Games
Appendix Two – Stone Game
Appendix Three - Magic Squares as Methods of Relevance
Appendix Four – Paidia and Ludus

Part Four - Systematics as a Game of Games
Preamble
The Sub Games
Set
Sequence
Symmetry
Set^N
Significance
Serendipity
Synergy
Society
Symbioses
Overview
Appendix One – Natural Symmetry
Appendix Two– Level of Action within the Present Moment
Appendix Three – Structure
Appendix Four – Societies, symbioses and structural cooperation
Appendix Five - G VI Exercises
Appendix Six – N-logue Meaning Games

Bibliography

Published by DuVersity
Summer 2006.

140 pages, spiral bound